



ANIMAL DICE GAME

**Design a space for animals
using architectural ideas!**

This game allows students to work as a group and think creatively using skills like drawing, math and teamwork.

Use regular dice or the print the attached dice!

Getting Started

1. Break into equal groups

2. Roll the dice!

- Dice 1 to determine your client (animal)
- Dice 2 to determine your building type

3. Start Designing!

- What animal is your client?
- What climate do they live in?
- What kind of spaces do they need?
- How do they interact with one another?

What to Draw

- Outside of building
- Inside spaces of building
- Building name and sign
- Landscape / Outdoor areas
- Animals using the building

Presentation

- Show others what you drew
- Explain why you drew it that way
- Everyone must participate!

If using a standard dice:

- | | |
|---------------|------------|
| 1: Restaurant | 1: Snake |
| 2: Hotel | 2: Bird |
| 3: Gym | 3: Monkey |
| 4: Stadium | 4: Penguin |
| 5: School | 5: Bear |
| 6: Library | 6: Fish |



STADIUM

HOTEL

LIBRARY

GYM

SCHOOL

RESTAURANT



